



# Advanced computational statistics, lecture 1

Frank Miller, Department of Computer and Information Science,  
Linköping University

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# Course schedule

- Topic 1: **Gradient-based optimisation**
- Topic 2: **Stochastic gradient-based optimisation**
- Topic 3: **Gradient free optimisation**
- Topic 4: **Optimisation with constraints**
- Topic 5: **EM algorithm and bootstrap**
- Topic 6: **Simulation of random variables**
- Topic 7: **Numerical and Monte Carlo integration; importance sampling**

Optimisation

Simulation  
and Integration

Course homepage: <http://www.adoptdesign.de/frankmillereu/adcompstat2025.html>

Includes schedule, reading material, lecture notes, assignments

# Optimisation in statistics

- Maximum Likelihood
- Minimising risk in (Bayesian) decision theory
- Minimising sum of squares (Least Squares Estimate)
- Maximising information in experimental design
- Machine learning
- Common problem in these examples:
  - $x$   $p$ -dimensional vector,  $g: \mathbb{R}^p \rightarrow \mathbb{R}$  function
  - We search  $x^*$  with  $g(x^*) = \max g(x)$
- Typical:  $g = \sum_{i=1}^n g_i$  with a (large) sample size  $n$  with  $g_i: \mathbb{R}^p \rightarrow \mathbb{R}$
- Minimisation problem turns into maximisation by considering  $-g$

# Least squares estimation (LSE)

- We search a Least Squares estimate  $\hat{\beta}$  for  $\beta$  minimising the distance  $g(\hat{\beta}) = \|\hat{y} - y\|^2$  from  $\hat{y} = X\hat{\beta}$  to  $y = X\beta + \varepsilon$
- $g(\hat{\beta}) = \|X\hat{\beta} - y\|^2 = (X\hat{\beta} - y)^T(X\hat{\beta} - y) = \hat{\beta}^T X^T X \hat{\beta} - 2\hat{\beta}^T X^T y + y^T y$
- Setting the derivative to 0 ( $\frac{\partial g}{\partial \hat{\beta}} = 2X^T X \hat{\beta} - 2X^T y = 0$ ), we get  $\hat{\beta} = (X^T X)^{-1} X^T y$
- Note that  $g(\hat{\beta}) = \|X\hat{\beta} - y\|^2 = \sum_{i=1}^n (x_i^T \hat{\beta} - y_i)^2 = \sum_{i=1}^n g_i(\hat{\beta})$
- Optimisation problem:
  - $\hat{\beta}$   $p$ -dimensional vector,  $g: \mathbb{R}^p \rightarrow \mathbb{R}$  function
  - We search  $\hat{\beta}$  with  $g(\hat{\beta}) = \min g(\beta) = \min \sum_{i=1}^n g_i(\beta)$
- Here, we do not need to iteratively compute this minimum since we have an algebraic solution  $\hat{\beta} = (X^T X)^{-1} X^T y$

# Variations of least squares estimation

- Algebraic solution exists for the LSE, but not if we vary the problem
- Lasso estimate:  $g(\hat{\beta}) = \|X\hat{\beta} - y\|^2 + \lambda\|\hat{\beta}\|_1 = \sum_{i=1}^n (x_i\hat{\beta} - y_i)^2 + \lambda\|\hat{\beta}\|_1 = \sum_{i=1}^n g_i(\hat{\beta})$
- $L_1$ -estimation:  $g(\hat{\beta}) = \|X\hat{\beta} - y\|_1 = \sum_{i=1}^n |x_i\hat{\beta} - y_i| = \sum_{i=1}^n g_i(\hat{\beta})$
- Many further variations of estimates have been considered
- In all cases, we search  $\hat{\beta}$  with  $g(\hat{\beta}) = \min g(\beta) = \min \sum_{i=1}^n g_i(\beta)$
- Recall: Norms for  $x = (x_1, \dots, x_p)^T$ :  $\|x\| = \|x\|_2 = \sqrt{x_1^2 + \dots + x_p^2}$  (Euclid),  $\|x\|_1 = |x_1| + \dots + |x_p|$ ,  $\|x\|_\infty = \max\{|x_1|, \dots, |x_p|\}$  (max-norm)

# Maximum likelihood estimator (MLE)

- The MLE is solution of  $g(\hat{\beta}) = \max g(\boldsymbol{b})$  with  
$$g(\hat{\beta}) = \text{log-likelihood}(\hat{\beta}, \mathbf{X}, \mathbf{y}) = \sum_{i=1}^n \text{log-likelihood}(\hat{\beta}, \mathbf{x}_i, y_i)$$
(the latter equation requires independence of observations)
  - In the simple case of normally distributed observations, MLE=LSE and we have an algebraic solution
  - Otherwise, we need usually iterative methods to compute the MLE
- 
- If the data is from an exponential family, the function  $g$  is concave ( $-g$  is convex)
  - Log likelihoods can be non-concave (e.g., Cauchy-distribution)

# Maximising information of experimental designs

- Regression model  $\mathbf{y} = \mathbf{X}\boldsymbol{\beta} + \boldsymbol{\varepsilon}$  (where  $\boldsymbol{\varepsilon}$  has iid components)
- $\mathbf{X}$  design matrix (depends on choice of observational points)
- Covariance matrix of Least Squares estimate  $\hat{\boldsymbol{\beta}}$  is  
$$\text{Cov}(\hat{\boldsymbol{\beta}}) = (\mathbf{X}^T \mathbf{X})^{-1} \cdot \text{const}$$
- Choose design of an experiment such that  $\mathbf{X}^T \mathbf{X}$  “large”
- D-optimality:  $g(\text{"design"}) = \det(\mathbf{X}^T \mathbf{X})$
- We search  $\text{design}^*$  with  $g(\text{design}^*) = \max g(\text{design})$

# Maximising information of experimental designs

- Regression model  $\mathbf{y} = \mathbf{X}\boldsymbol{\beta} + \boldsymbol{\varepsilon}$ ,  $\text{Cov}(\widehat{\boldsymbol{\beta}}) = (\mathbf{X}^T \mathbf{X})^{-1} \cdot \text{const}$
- We search **design\*** with  $g(\text{design}^*) = \max g(\text{design})$
- Example: cubic regression,  $y = \beta_0 + \beta_1 x + \beta_2 x^2 + \beta_3 x^3 + \boldsymbol{\varepsilon}$ ,  $n$  observations in each of following 4 points:  $-1, -a, a, 1$ . How should  $a \in (0,1)$  be chosen?

$$\mathbf{X} = \begin{pmatrix} 1 & -1 & 1 & -1 \\ 1 & -a & a^2 & -a^3 \\ 1 & a & a^2 & a^3 \\ 1 & 1 & 1 & 1 \end{pmatrix}$$

$$g(a) = \det(\mathbf{X}^T \mathbf{X}) = \det(\mathbf{X}(a)^T \mathbf{X}(a))$$

- We search  $a^*$  with  $g(a^*) = \max g(a)$

# Today's schedule

- Analytical optimisation
- Iterative optimisation
  - Bi-section method (univariate optimisation)
  - Convergence speed and stopping criteria
  - Newton
  - Steepest ascent
  - Accelerated steepest ascent
  - Quasi-Newton

# Analytical optimisation - gradient and Hessian

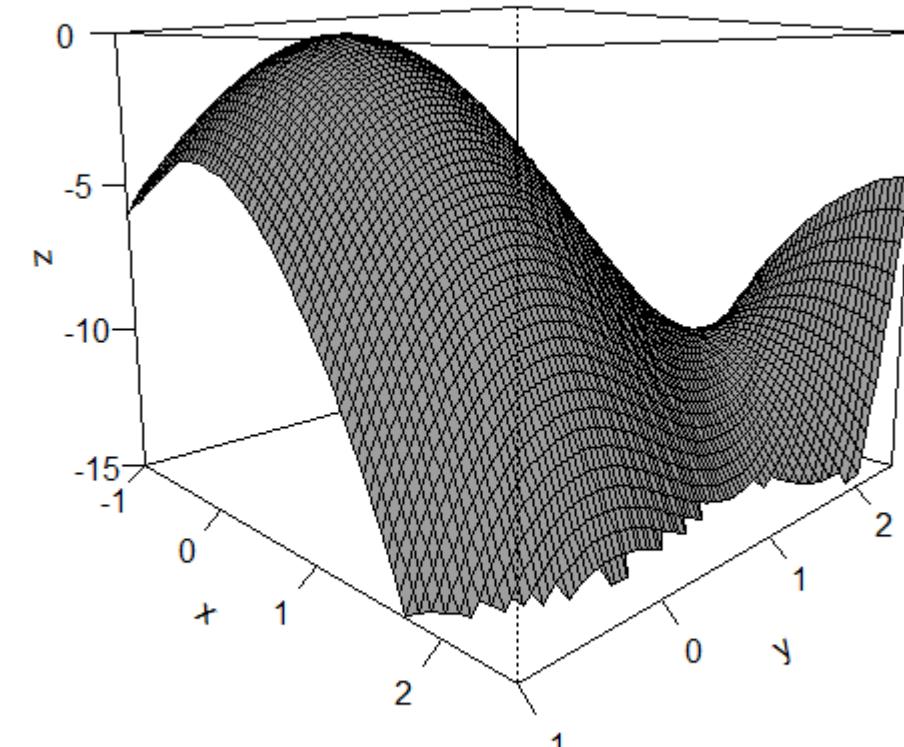
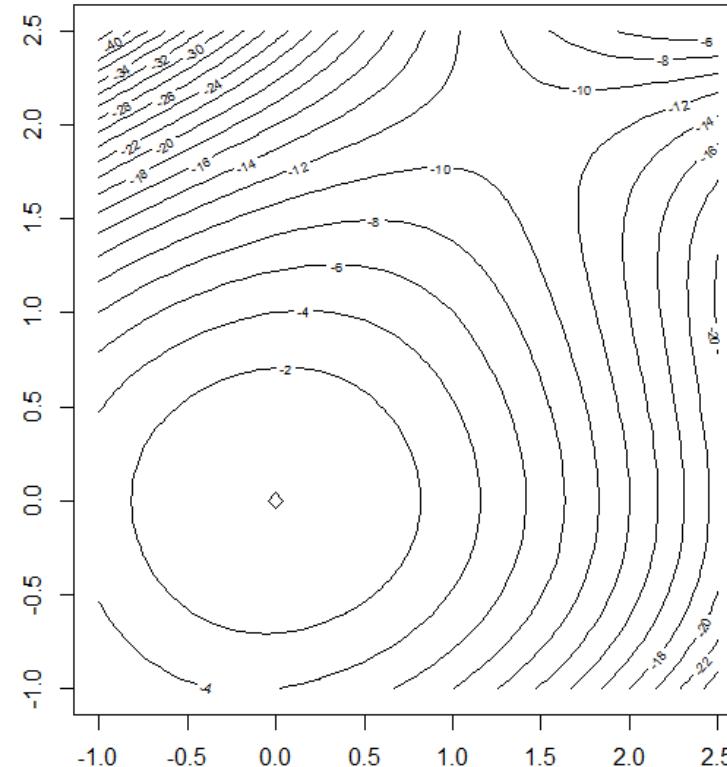
- $g\begin{pmatrix} x_1 \\ \vdots \\ x_p \end{pmatrix}$  is a real-valued function

- $g'\begin{pmatrix} x_1 \\ \vdots \\ x_p \end{pmatrix} = \begin{pmatrix} \frac{\partial g}{\partial x_1}(\boldsymbol{x}) \\ \vdots \\ \frac{\partial g}{\partial x_p}(\boldsymbol{x}) \end{pmatrix}$  is the gradient,  $\boldsymbol{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_p \end{pmatrix}$

- $g''\begin{pmatrix} x_1 \\ \vdots \\ x_p \end{pmatrix} = \begin{pmatrix} \frac{\partial g}{\partial x_1 \partial x_1}(\boldsymbol{x}) & \cdots & \frac{\partial g}{\partial x_1 \partial x_p}(\boldsymbol{x}) \\ \vdots & & \vdots \\ \frac{\partial g}{\partial x_p \partial x_p}(\boldsymbol{x}) & \cdots & \frac{\partial g}{\partial x_p \partial x_p}(\boldsymbol{x}) \end{pmatrix}$  is the Hessian matrix

# Bivariate optimisation - visualisation

- $g\begin{pmatrix} x \\ y \end{pmatrix} = -3x^2 - 4y^2 + xy^3$

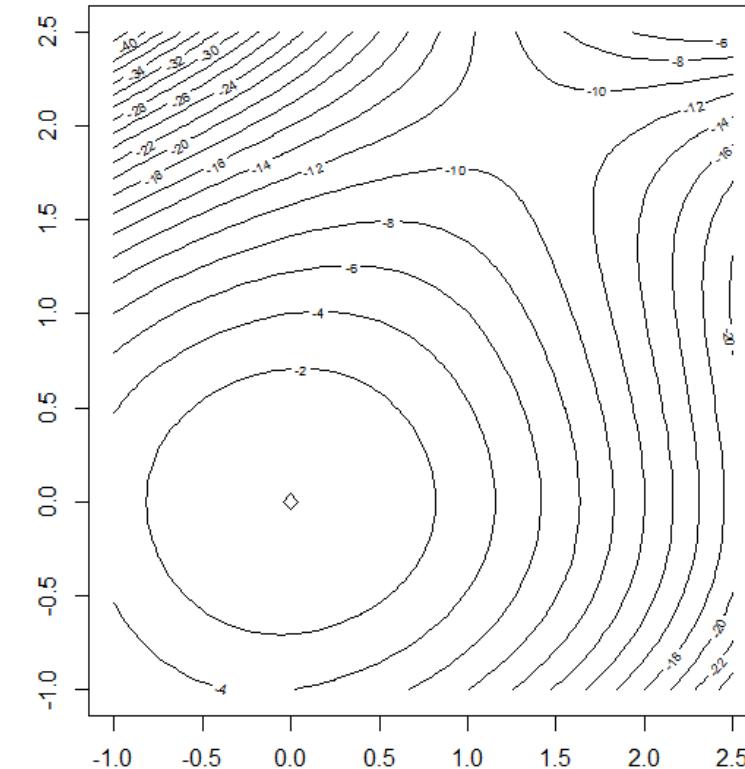


Figures can be drawn using R-core-functions **contour** and **persp**

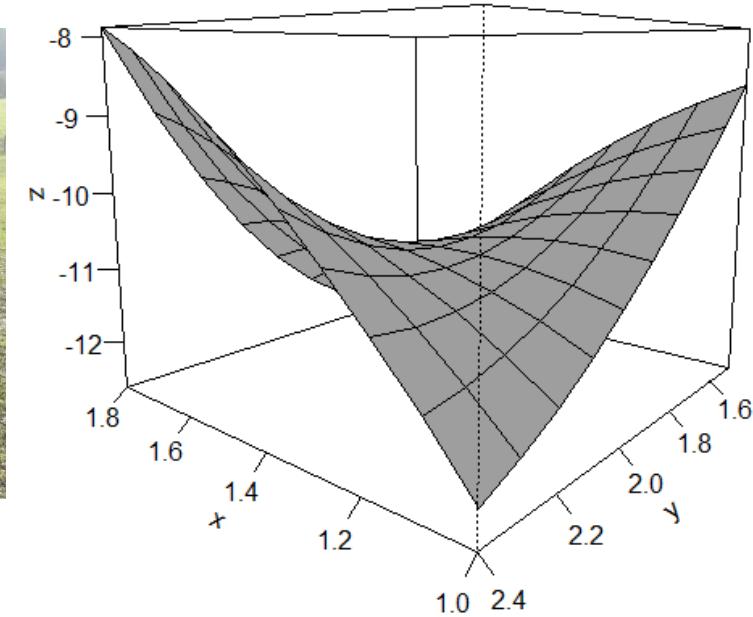
# Analytical optimisation

- $\mathbf{g}\begin{pmatrix} x \\ y \end{pmatrix} = -3x^2 - 4y^2 + xy^3$
- $\mathbf{g}'\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -6x + y^3 \\ -8y + 3xy^2 \end{pmatrix}$
- $\mathbf{g}''\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -6 & 3y^2 \\ 3y^2 & -8 + 6xy \end{pmatrix}$

- See calculation in following document:  
[AdvCompStat\\_AnalytOpt.pdf](#)
- Maximum at  $(0,0)$ , saddle point at  $(\frac{4}{3}, 2)$



# Analytical optimisation - saddle points

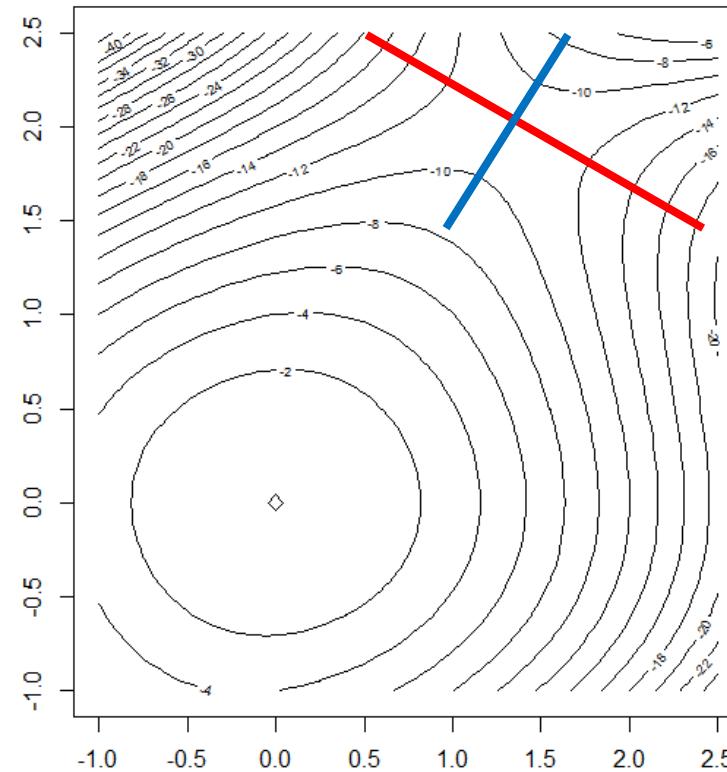


# Saddle point and eigenvectors of the Hessian

- $\mathbf{g} \begin{pmatrix} x \\ y \end{pmatrix} = -3x^2 - 4y^2 + xy^3$
- Saddle point at  $(\frac{4}{3}, 2)$

- $\mathbf{g}' \begin{pmatrix} 4/3 \\ 2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$
- $\mathbf{g}'' \begin{pmatrix} 4/3 \\ 2 \end{pmatrix} = \begin{pmatrix} -6 & 12 \\ 12 & 8 \end{pmatrix}$

- Eigenvalues 14.89, -12.89; eigenvectors  $\begin{pmatrix} 0.498 \\ 0.867 \end{pmatrix}$ ,  $\begin{pmatrix} -0.867 \\ 0.498 \end{pmatrix}$

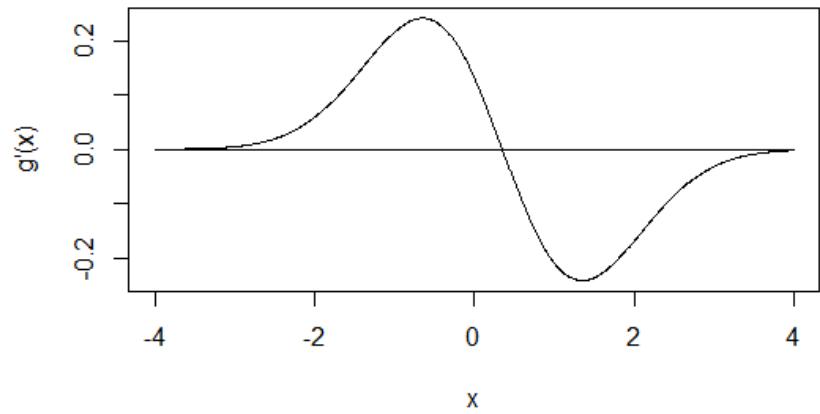
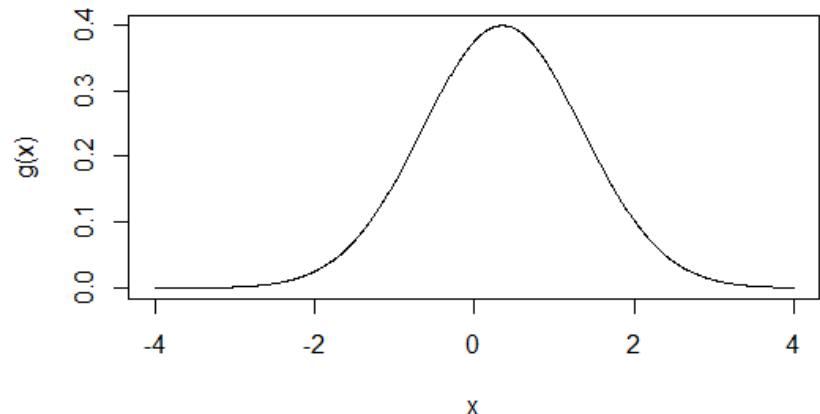


# Today's schedule

- Analytical optimisation
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  - Bi-section method (univariate optimisation)
  - Convergence speed and stopping criteria
  - Newton
  - Steepest ascent
  - Accelerated steepest ascent
  - Quasi-Newton

# Bisection method (univariate optimisation)

- $g: \mathbb{R} \rightarrow \mathbb{R}$  continuously differentiable function;  
search  $x^*$  with  $g(x^*) = \max g(x)$
- Compute  $g'(x)$  and search  $x^*$  with  $g'(x^*) = 0$
- Improve iteratively approximations for  $x^*$ :  
 $x^{(0)} \rightarrow x^{(1)} \rightarrow x^{(2)} \rightarrow \dots$
- Choose  $a$  and  $b$  with  $a < b$  such that  $g'$  has different signs,  $g'(a) \cdot g'(b) < 0$ ,  $t = 0$
- While  $b - a > \epsilon$ 
  - Set  $t = t + 1$ , set  $x^{(t)} = \frac{a+b}{2}$ , compute  $g'(x^{(t)})$ 
    - If  $g'(a) \cdot g'(x^{(t)}) < 0$ , set  $b = x^{(t)}$ ,
    - Otherwise, set  $a = x^{(t)}$



# Convergence criterion for iterative methods

- Compare  $\mathbf{x}^{(t)}$  and  $\mathbf{x}^{(t+1)}$  and stop if they are “close enough”
  - Absolut stopping criterion,  $\|\mathbf{x}^{(t+1)} - \mathbf{x}^{(t)}\| < \epsilon$ ,
  - Relative stopping criterion,  $\|\mathbf{x}^{(t+1)} - \mathbf{x}^{(t)}\| / \|\mathbf{x}^{(t+1)}\| < \epsilon$ ,
  - Modified rel. stopping crit.,  $\frac{\|\mathbf{x}^{(t+1)} - \mathbf{x}^{(t)}\|}{\|\mathbf{x}^{(t+1)}\| + \epsilon} < \varepsilon$
  - Different norms  $\|\cdot\|$  can be used
- Instead of  $\mathbf{x}^{(t)}$  and  $\mathbf{x}^{(t+1)}$ , one can compare  $g(\mathbf{x}^{(t)})$  and  $g(\mathbf{x}^{(t+1)})$   
(but note: not all iterative methods require the calculation of  $g(\mathbf{x}^{(t)})$  and then, it would add computational time)

# Convergence speed of iterative algorithms

- Convergence speed can be quantified by  $q$  and  $c$  as follows:

- Let  $\varepsilon^{(t)} = \|\mathbf{x}^{(t)} - \mathbf{x}^*\|$ ,

- Find  $q$  and  $c$  such that  $\lim_{t \rightarrow \infty} \varepsilon^{(t+1)}/(\varepsilon^{(t)})^q = c$

Convergence  
order

Convergence  
rate

Intuitively,  
 $\varepsilon^{(t+1)} \approx c \cdot (\varepsilon^{(t)})^q$

$c \in [0,1)$  for  $q = 1$ ,  $c \geq 0$  for  $q > 1$

- $\varepsilon = 1, 0.5, 0.25, 0.125, 0.063, 0.031, \dots \rightarrow q = 1, c = 0.5,$

- $\varepsilon = 1, 0.1, 0.01, 0.001, 0.0001, \dots \rightarrow q = 1, c = 0.1,$

- If  $q = 1$ , we say that convergence is "linear"

$$\frac{\|\mathbf{x}^{(t+1)} - \mathbf{x}^*\|}{\|\mathbf{x}^{(t)} - \mathbf{x}^*\|^q} \rightarrow c \text{ (for } t \rightarrow \infty\text{)}$$

- $\varepsilon = 1, 0.5, 0.125, 0.008, 0.00003, \dots \rightarrow q = 2, c = 0.5.$

- If  $q = 2$ , we say that convergence is "quadratic"

# Today's schedule

- Analytical optimisation
- Iterative optimisation
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  - Convergence speed and stopping criteria
  - **Newton**
  - Steepest ascent
  - Accelerated steepest ascent
  - Quasi-Newton

# Multivariate Taylor and Newton

- Let  $f: \mathbb{R}^n \rightarrow \mathbb{R}$  be a continuously differentiable function and  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ . Then, the multivariate Taylor expansion for  $\mathbf{y} \rightarrow \mathbf{x}$ :

$$f(\mathbf{y}) = f(\mathbf{x}) + \mathbf{f}'(\mathbf{x})^T (\mathbf{y} - \mathbf{x}) + o(\|\mathbf{y} - \mathbf{x}\|)$$

- Applied to the gradient  $\mathbf{g}': \mathbb{R}^p \rightarrow \mathbb{R}^p$  of a twice cont. diff. function  $g: \mathbb{R}^p \rightarrow \mathbb{R}$ ,

$$\mathbf{g}'(\mathbf{y}) = \mathbf{g}'(\mathbf{x}) + \mathbf{g}''(\mathbf{x})(\mathbf{y} - \mathbf{x}) + o(\|\mathbf{y} - \mathbf{x}\|)$$

- The multivariate Newton method is motivated by the multivariate Taylor expansion (with  $\mathbf{x} = \mathbf{x}^{(t)}$  and  $\mathbf{y} = \mathbf{x}^*$ )

$$0 = \mathbf{g}'(\mathbf{x}^*) \approx \mathbf{g}'(\mathbf{x}^{(t)}) + \mathbf{g}''(\mathbf{x}^{(t)})(\mathbf{x}^* - \mathbf{x}^{(t)})$$

- The Newton-iteration works as:

$$\mathbf{x}^{(t+1)} = \mathbf{x}^{(t)} - \left( \mathbf{g}''(\mathbf{x}^{(t)}) \right)^{-1} \mathbf{g}'(\mathbf{x}^{(t)})$$

# Univariate Newton(-Raphson)

- The Newton-iteration works as:

$$x^{(t+1)} = x^{(t)} - \left( g''(x^{(t)}) \right)^{-1} g'(x^{(t)})$$

$$x^{(t+1)} = x^{(t)} - g'(x^{(t)})/g''(x^{(t)})$$

- Start with a  $x^{(0)}$

- Tangent in  $(x^{(0)}, g'(x^{(0)}))$  determines  $x^{(1)}$

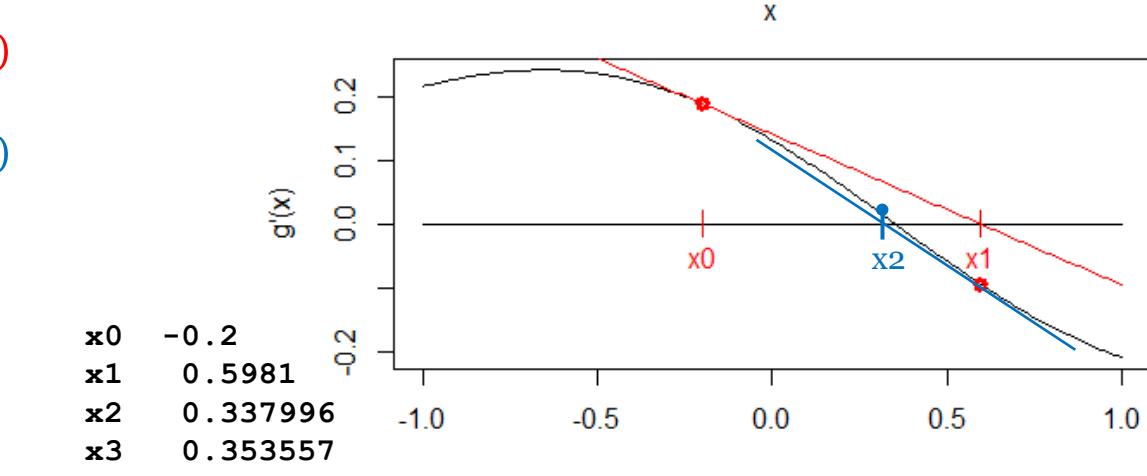
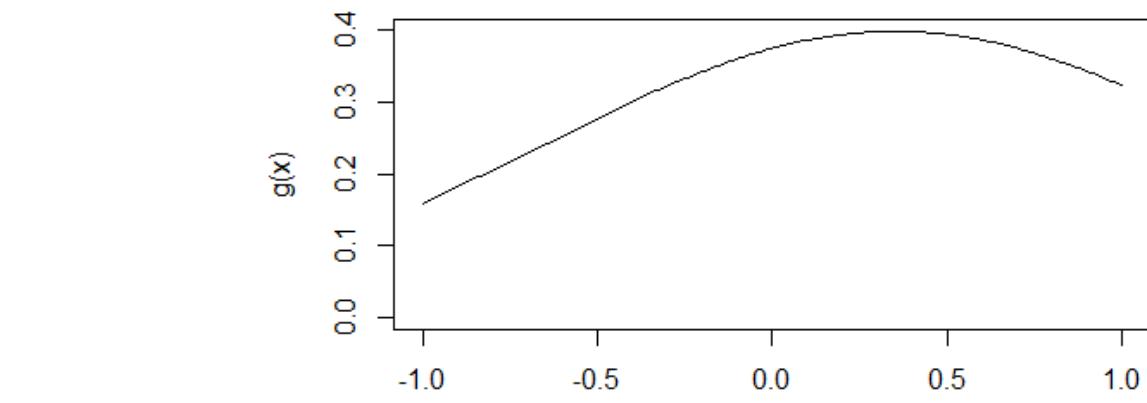
- Tangent in  $(x^{(1)}, g'(x^{(1)}))$  determines  $x^{(2)}$

- ...

- until convergence criterion met

+Newton method is fast

- Requires existence and computation of  $g''$



<b>x0</b>	-0.2
<b>x1</b>	0.5981
<b>x2</b>	0.337996
<b>x3</b>	0.353557
<b>x4</b>	0.353553
<b>x5</b>	0.353553
<b>STOP</b>	

# Multivariate Newton

- $\boldsymbol{x}^{(t+1)} = \boldsymbol{x}^{(t)} - (\boldsymbol{g}''(\boldsymbol{x}^{(t)}))^{-1} \boldsymbol{g}'(\boldsymbol{x}^{(t)})$

- Example:

Let  $g_1$  and  $g_2$  be densities of  $N\left(\begin{pmatrix} 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0.6 & 0 \\ 0 & 0.6 \end{pmatrix}\right)$  and  $N\left(\begin{pmatrix} 1.5 \\ 1.2 \end{pmatrix}, \begin{pmatrix} 0.5 & 0 \\ 0 & 0.5 \end{pmatrix}\right)$ , respectively, and  $g = \frac{g_1 + g_2}{2}$ , i.e.

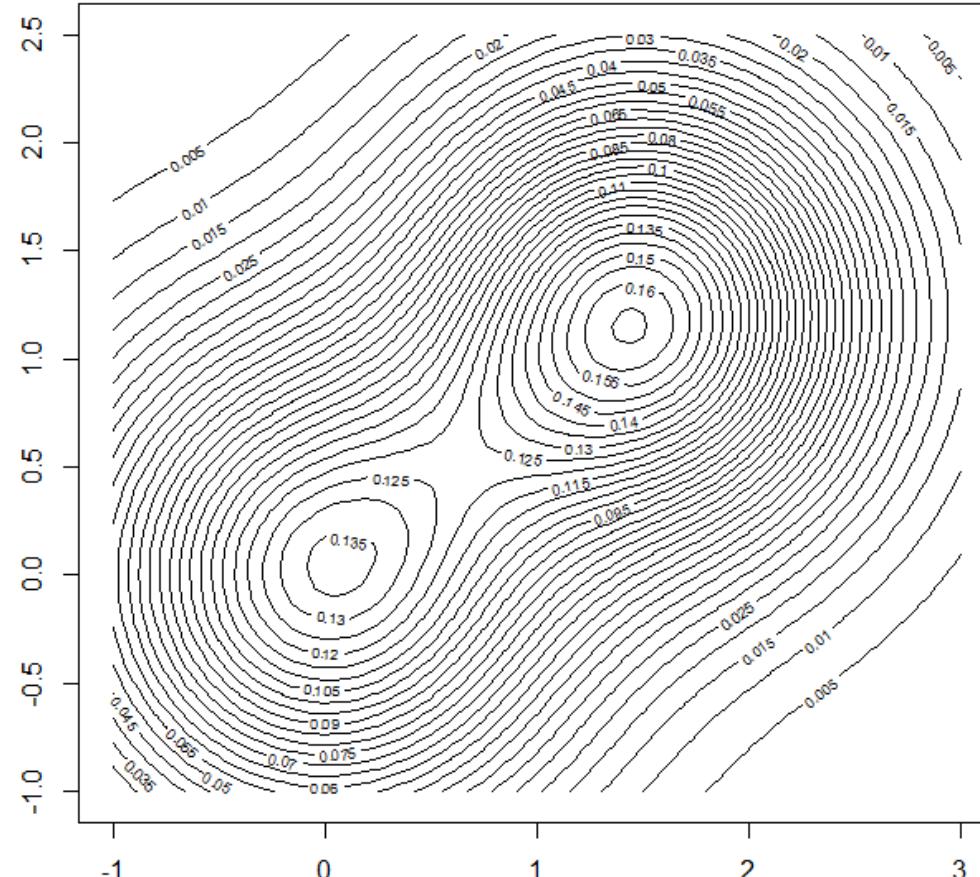
$$g(x_1, x_2) = \frac{1}{4\pi} \left( \frac{1}{0.6} e^{-(x_1^2 + x_2^2)/1.2} + \frac{1}{0.5} e^{-((x_1 - 1.5)^2 + (x_2 - 1.2)^2)} \right)$$

( $g$  is density of a normal mixture distribution).

- Compute point  $\boldsymbol{x} = (x_1, x_2)$  where density  $g(\boldsymbol{x})$  maximal.
- Do you have a guess?

# Multivariate Newton

- $g(x_1, x_2) = \frac{1}{4\pi} \left( \frac{1}{0.6} e^{-(x_1^2+x_2^2)/1.2} + \frac{1}{0.5} e^{-((x_1-1.5)^2+(x_2-1.2)^2)} \right)$



# Multivariate Newton

- $x^{(t+1)} = x^{(t)} - (g''(x^{(t)}))^{-1} g'(x^{(t)})$

- We need  $g'$  and  $g''$  of

$$g(x_1, x_2) = \frac{1}{4\pi} \left( \frac{1}{0.6} e^{-(x_1^2 + x_2^2)/(2 \cdot 0.6)} + \frac{1}{0.5} e^{-(x_1 - 1.5)^2 + (x_2 - 1.2)^2} \right)$$

- $\frac{\partial g}{\partial x_1}(x_1, x_2) = \frac{1}{4\pi} \left( \frac{-2x_1}{1.2 \cdot 0.6} e^{-(x_1^2 + x_2^2)/1.2} + \frac{-2(x_1 - 1.5)}{0.5} e^{-(x_1 - 1.5)^2 + (x_2 - 1.2)^2} \right)$

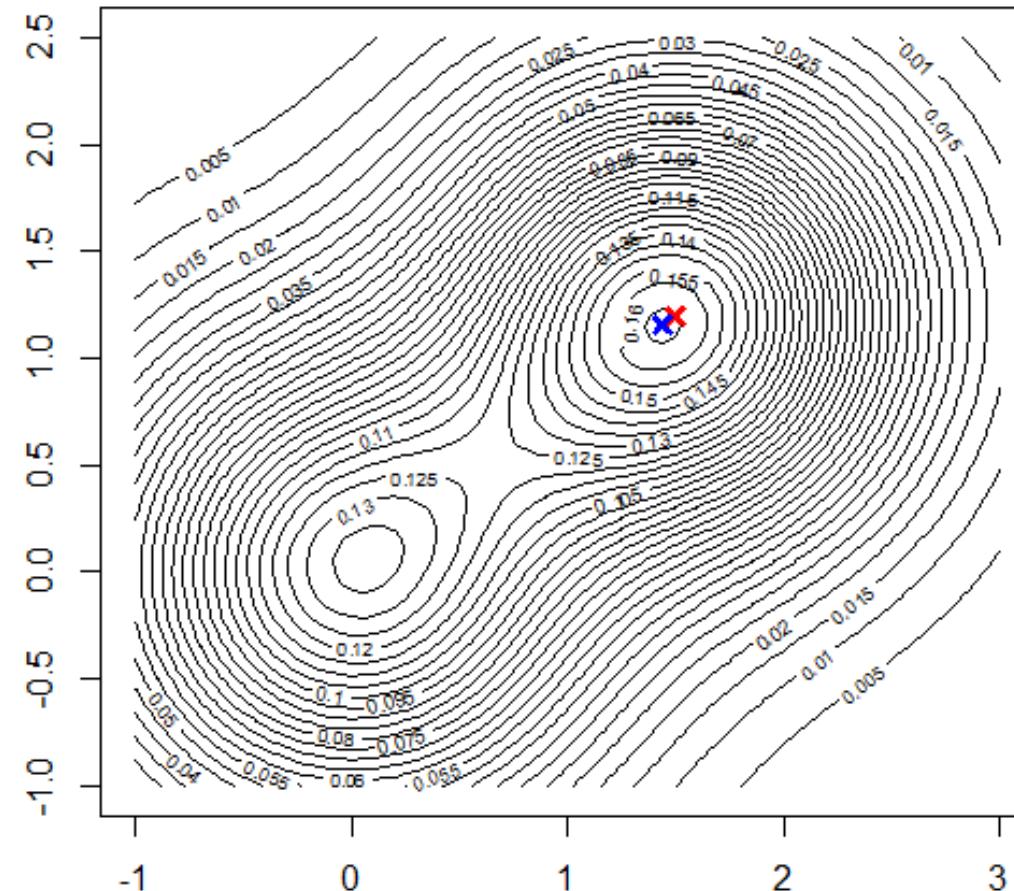
- $\frac{\partial g}{\partial x_2}(x_1, x_2) = \frac{1}{4\pi} \left( \frac{-2x_2}{1.2 \cdot 0.6} e^{-(x_1^2 + x_2^2)/1.2} + \frac{-2(x_2 - 1.2)}{0.5} e^{-(x_1 - 1.5)^2 + (x_2 - 1.2)^2} \right)$

- $g'(x_1, x_2) = \begin{pmatrix} \frac{\partial g}{\partial x_1}(x_1, x_2) \\ \frac{\partial g}{\partial x_2}(x_1, x_2) \end{pmatrix}$

- $\frac{\partial^2 g}{\partial^2 x_1}(x_1, x_2) = \dots; \frac{\partial^2 g}{\partial x_1 \partial x_2}(x_1, x_2) = \dots; \frac{\partial^2 g}{\partial^2 x_2}(x_1, x_2) = \dots$  lead to  $g''$

# Multivariate Newton

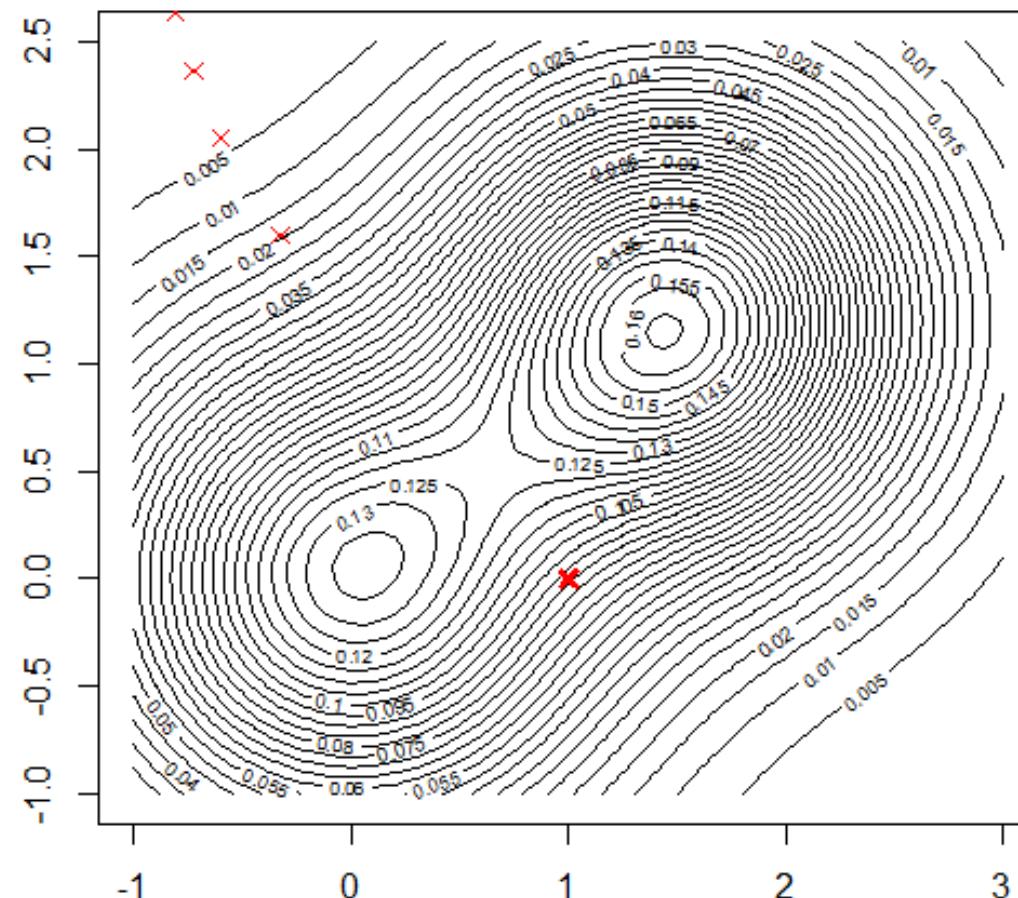
- $$\mathbf{x}^{(t+1)} = \mathbf{x}^{(t)} - (\mathbf{g}''(\mathbf{x}^{(t)}))^{-1} \mathbf{g}'(\mathbf{x}^{(t)})$$



- Start with  $\mathbf{x}^{(0)} = \begin{pmatrix} 1.5 \\ 1.2 \end{pmatrix}$
- $\mathbf{g}'(\mathbf{x}^{(0)}) = \begin{pmatrix} -0.0153 \\ -0.0123 \end{pmatrix}$
- $\mathbf{g}''(\mathbf{x}^{(0)}) = \begin{pmatrix} -0.2902 & 0.0306 \\ 0.0306 & -0.3040 \end{pmatrix}$
- $(\mathbf{g}''(\mathbf{x}^{(0)}))^{-1} \mathbf{g}'(\mathbf{x}^{(0)}) = \begin{pmatrix} 0.058 \\ 0.046 \end{pmatrix}$
- $\mathbf{x}^{(1)} = \begin{pmatrix} 1.5 \\ 1.2 \end{pmatrix} - \begin{pmatrix} 0.058 \\ 0.046 \end{pmatrix} = \begin{pmatrix} 1.442 \\ 1.154 \end{pmatrix}$
- $\mathbf{x}^{(2)} = \mathbf{x}^* = \begin{pmatrix} 1.441 \\ 1.153 \end{pmatrix}$

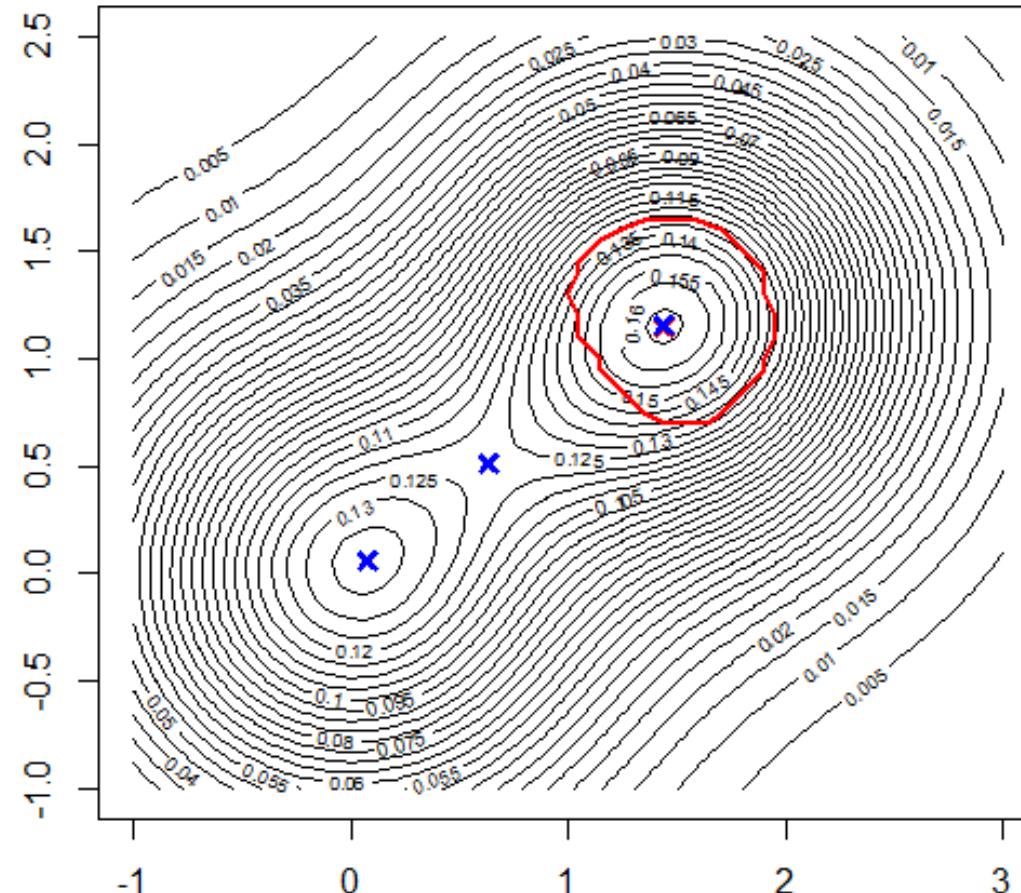
# Multivariate Newton

- $$\boldsymbol{x}^{(t+1)} = \boldsymbol{x}^{(t)} - (\boldsymbol{g}''(\boldsymbol{x}^{(t)}))^{-1} \boldsymbol{g}'(\boldsymbol{x}^{(t)})$$



- Start with  $\boldsymbol{x}^{(0)} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$
- $\boldsymbol{g}'(\boldsymbol{x}^{(0)}) = \begin{pmatrix} -0.0667 \\ +0.0705 \end{pmatrix}$
- $\boldsymbol{g}''(\boldsymbol{x}^{(0)}) = \begin{pmatrix} 0.0347 & 0.0705 \\ 0.0705 & 0.0144 \end{pmatrix}$
- $(\boldsymbol{g}''(\boldsymbol{x}^{(0)}))^{-1} \boldsymbol{g}'(\boldsymbol{x}^{(0)}) = \begin{pmatrix} 1.33 \\ -1.60 \end{pmatrix}$
- $\boldsymbol{x}^{(1)} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} - \begin{pmatrix} 1.33 \\ -1.60 \end{pmatrix} = \begin{pmatrix} -0.33 \\ 1.6 \end{pmatrix}$

# Multivariate Newton



- Only starting values within the red-marked area converge to the right global maximum
- Convergence very quick
- Other starting values converge to the local maximum or saddle point (both blue-marked) or diverge while searching for a minimum

# Newton: convergence

- The **Newton method converges quadratically** to the optimum  $x^*$  in a neighborhood of  $x^*$  if some assumptions are fulfilled
- E.g., in the univariate case, possible assumptions are:  $g$  is three times continuously differentiable and  $x^*$  is a simple root of  $g'$
- In this case, the **convergence rate is**  $c = \left| \frac{g'''(x^*)}{2 g''(x^*)} \right|$
- See Givens and Hoeting (2013), section 2.1.1, for a more detailed proof  
Idea: Taylor  $0 = g'(x^*) = g'(x^{(t)}) + g''(x^{(t)})(x^* - x^{(t)}) + \frac{g'''(\tilde{x})}{2}(x^* - x^{(t)})^2$   
 $\tilde{x}$  between  $x^*$  and  $x^{(t)}$
- Assumptions can be weakened
- If  $g$  is convex/concave, convergence is not only restricted to a neighborhood

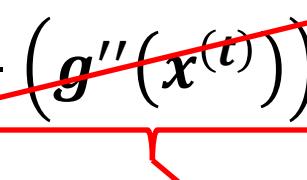
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# Steepest ascent method

- The Newton method does not guarantee that  $g(\mathbf{x})$  increases in each step
- To compute the Hessian  $\mathbf{g}''$  can be difficult
- A method forcing improvements in each step is the steepest ascent method

$$\mathbf{x}^{(t+1)} = \mathbf{x}^{(t)} - \left( \mathbf{g}''(\mathbf{x}^{(t)}) \right)^{-1} \mathbf{g}'(\mathbf{x}^{(t)})$$



$$\mathbf{x}^{(t+1)} = \mathbf{x}^{(t)} + \alpha^{(t)} \mathbf{I} \mathbf{g}'(\mathbf{x}^{(t)})$$

- Other choices instead  $\mathbf{I}$  in formula above possible
- We know that  $g$  will increase for small  $\alpha$

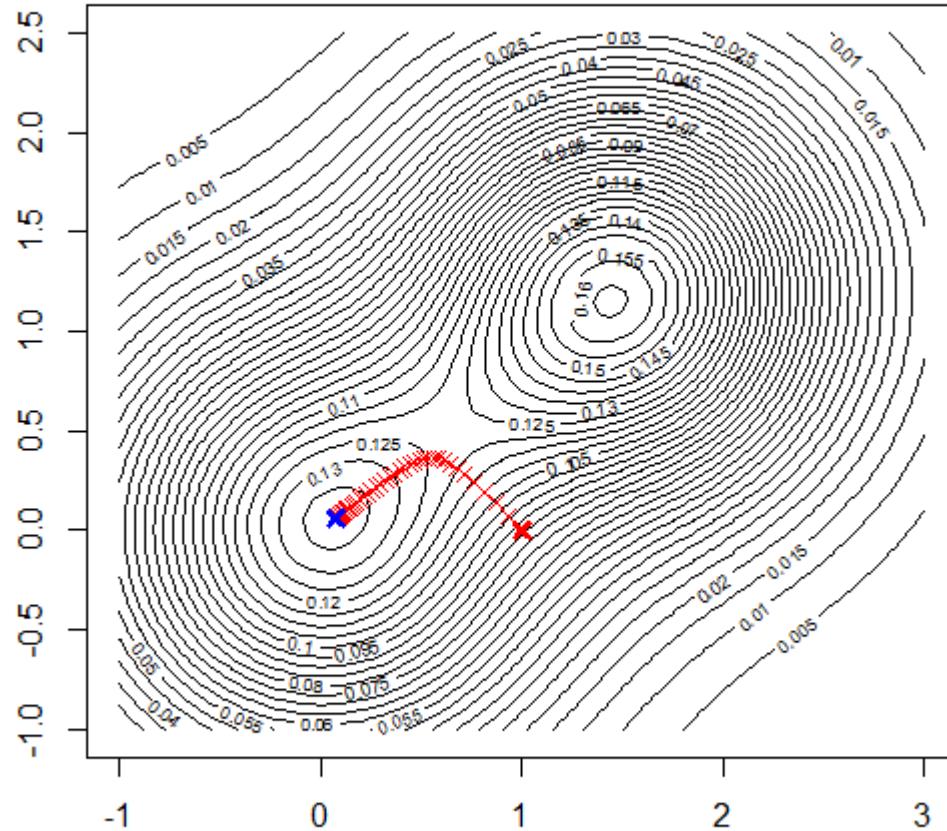
# Backtracking line search (for steepest ascent)

$$\boldsymbol{x}^{(t+1)} = \boldsymbol{x}^{(t)} + \alpha^{(t)} \boldsymbol{I} \boldsymbol{g}'(\boldsymbol{x}^{(t)})$$

- We know that  $g$  will increase for small  $\alpha$
- Try  $\alpha^{(t)} = 1$  first
- If  $g$  decreases, half  $\alpha^{(t)}$  until  $g(\boldsymbol{x}^{(t+1)})$  increases
- More sophisticated is to search  $\alpha$  such that  $g$  becomes maximal, e.g.,  $\alpha$  can be approximately maximized with an extrapolation-bisection line search (see Section 3.5 of Wright and Recht, 2022)

# Steepest ascent

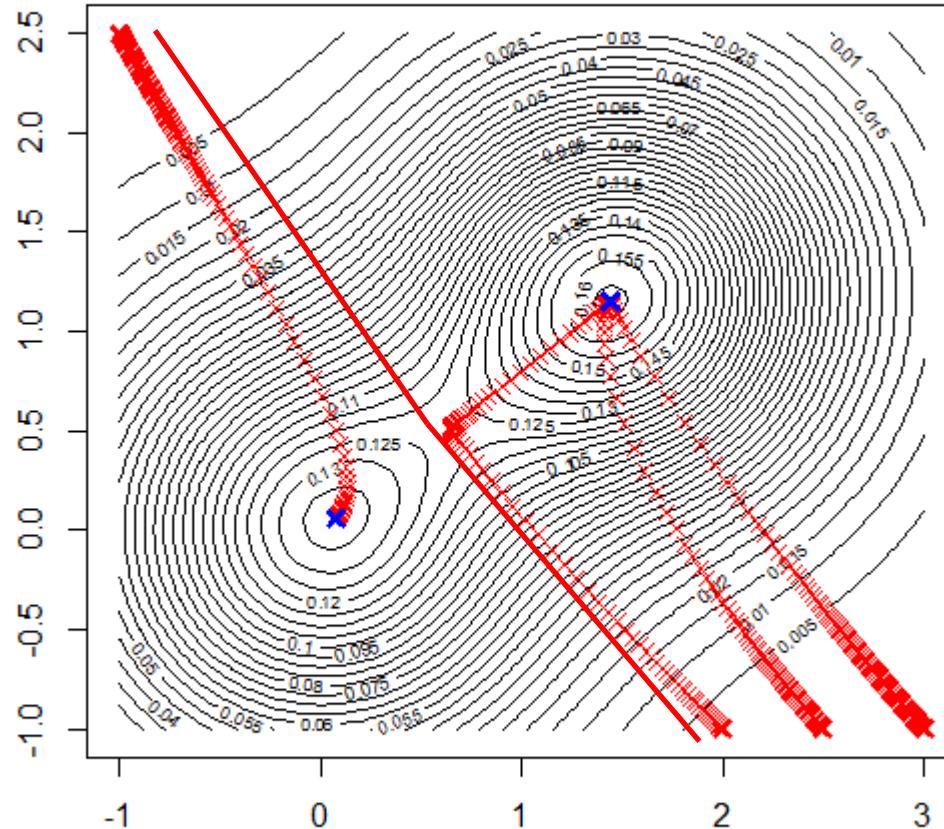
- $\boldsymbol{x}^{(t+1)} = \boldsymbol{x}^{(t)} + \alpha^{(t)} \boldsymbol{I} \boldsymbol{g}'(\boldsymbol{x}^{(t)})$



- Start with  $\boldsymbol{x}^{(0)} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$
- $\boldsymbol{g}'(\boldsymbol{x}^{(0)}) = \begin{pmatrix} -0.0667 \\ +0.0705 \end{pmatrix}$
- $\boldsymbol{x}^{(1)} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \alpha^{(0)} \begin{pmatrix} -0.0667 \\ +0.0705 \end{pmatrix} = \begin{pmatrix} 0.9333 \\ 0.0705 \end{pmatrix}$

# Steepest ascent

- $\boldsymbol{x}^{(t+1)} = \boldsymbol{x}^{(t)} + \alpha^{(t)} \boldsymbol{I} \boldsymbol{g}'(\boldsymbol{x}^{(t)})$



- Start with  $\boldsymbol{x}^{(0)} = \begin{pmatrix} -1 \\ 2 \\ 2.5 \\ -1 \\ -1 \end{pmatrix}$
- All these paths converge either to the global or local maximum
- Convergence is much slower than for Newton
- Depending on convergence criterion and alpha-rule, convergence not always guaranteed

# Convergence results for steepest descent

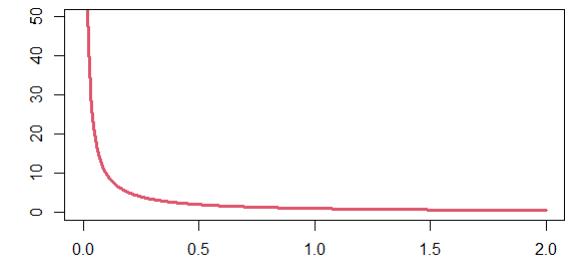
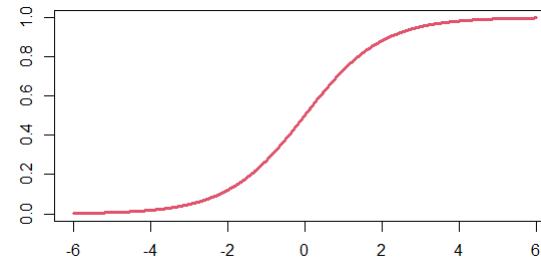
- We want to investigate convergence properties of the steepest descent/ascent
- Convergence depends also on the type of the function which is optimised
- Therefore, we introduce some mathematical concepts:
  - Lipschitz-continuous functions, Lipschitz constant  $L$
  - L-smooth functions
  - Convex (concave) functions
  - Strongly convex functions, m-strongly convex
- Inequalities for these classes of functions help us to show convergence
- Usually, the stronger the assumptions, the stronger results can be shown

# Lipschitz continuous functions

- A function  $f$  is called *Lipschitz continuous* with Lipschitz constant  $L > 0$ , if for all  $x, y$ ,

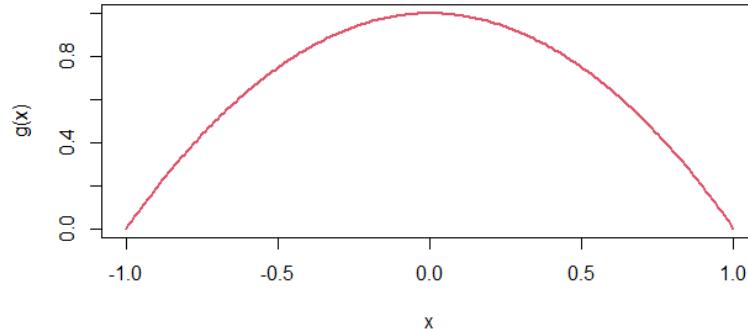
$$\|f(x) - f(y)\|_2 \leq L \cdot \|x - y\|_2.$$

- If  $f: (a, b) \rightarrow \mathbb{R}$  is *differentiable*, the following is true:  
 $f$  Lipschitz continuous with constant  $L$  if and only if  $|f'(x)| \leq L$  for all  $x$
- Examples:
  - $1/(1 + \exp(-x))$  is Lipschitz continuous with  $L = 0.25$
  - $1/x$  is not Lipschitz continuous on  $(0, \infty)$
- If  $f$  has gradient  $f'$  which is Lipschitz continuous with  $L > 0$ , then  $f$  itself is called *L-smooth*. Further,  $f(x) \leq f(y) + f'(y)^T(x - y) + \frac{L}{2} \cdot \|x - y\|_2^2$ .

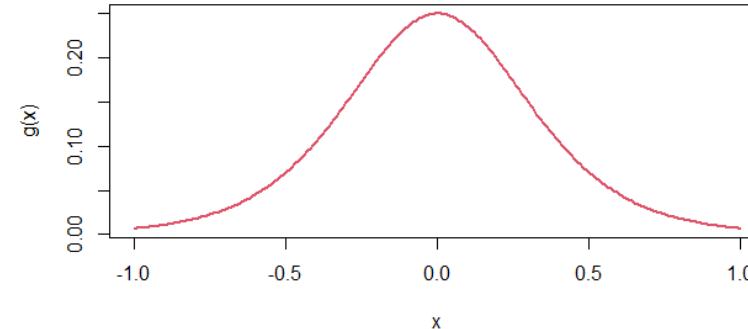


# Convexity / Concavity and global optimum

- $f$  convex, if  $f(\lambda \mathbf{x} + (1 - \lambda) \mathbf{y}) \leq \lambda f(\mathbf{x}) + (1 - \lambda)f(\mathbf{y})$  for all  $\mathbf{x}, \mathbf{y}, \lambda \in (0,1)$
- $f$  concave, if  $f(\lambda \mathbf{x} + (1 - \lambda) \mathbf{y}) \geq \lambda f(\mathbf{x}) + (1 - \lambda)f(\mathbf{y})$  for all  $\mathbf{x}, \mathbf{y}, \lambda \in (0,1)$



concave

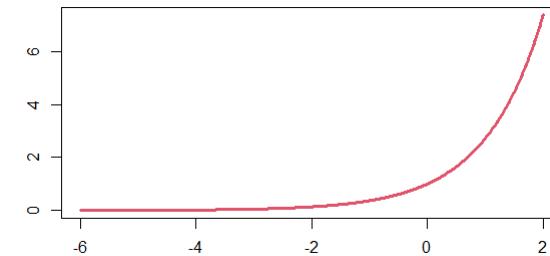
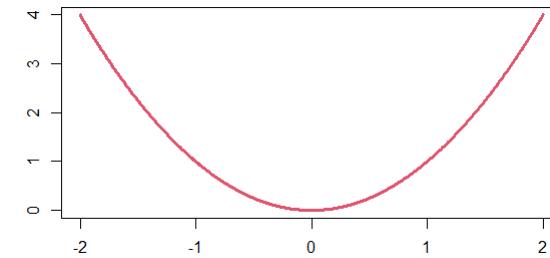


non-concave

- If  $f$  is convex (concave), a local minimum (maximum) is global
- A *differentiable* function  $f$  is convex, if for all  $\mathbf{x}, \mathbf{y}$ ,  $(f'(\mathbf{x}) - f'(\mathbf{y}))^T (\mathbf{x} - \mathbf{y}) \geq 0$

# Strongly convex functions

- A differentiable function  $f$  is called *m-strongly convex* with  $m > 0$ , if for all  $\mathbf{x}, \mathbf{y}$ ,  
$$(f'(\mathbf{x}) - f'(\mathbf{y}))^T (\mathbf{x} - \mathbf{y}) \geq m \cdot \|\mathbf{x} - \mathbf{y}\|_2^2.$$
- For one-dimensional functions:  
$$(f'(x) - f'(y))/(x - y) \geq m$$
 for all  $x, y$ .
- The function  $f(x) = x^2$  is m-strongly convex with  $m = 2$
- The function  $f(x) = \exp(x)$  is convex but not m-strongly convex since for  $x \rightarrow -\infty$ , smaller and smaller  $m$  would be necessary; no  $m > 0$  can be found to fulfil condition above



# Strongly convex functions

- A differentiable function  $f$  is called *m-strongly convex* with  $m > 0$ , if for all  $\mathbf{x}, \mathbf{y}$ ,

$$(\mathbf{f}'(\mathbf{x}) - \mathbf{f}'(\mathbf{y}))^T (\mathbf{x} - \mathbf{y}) \geq m \cdot \|\mathbf{x} - \mathbf{y}\|_2^2.$$

- An equivalent condition is

$$f(\mathbf{x}) - f(\mathbf{y}) \geq \mathbf{f}'(\mathbf{y})^T (\mathbf{x} - \mathbf{y}) + \frac{m}{2} \cdot \|\mathbf{x} - \mathbf{y}\|_2^2.$$

- A *twice differentiable*  $f$  is  $m$ -strongly convex  $\Leftrightarrow$  for all  $\mathbf{x}$ ,  $\mathbf{f}''(\mathbf{x}) \succcurlyeq m\mathbf{I}$   
 $(\Leftrightarrow \mathbf{f}''(\mathbf{x}) - m\mathbf{I}$  is positive semidefinite  $\Leftrightarrow$  all eigenvalues of  $\mathbf{f}''(\mathbf{x})$  are  $\geq m$ )

- Note:

A *twice differentiable L-smooth*  $f$  fulfills: for all  $\mathbf{x}$ ,  $\mathbf{f}''(\mathbf{x}) \preccurlyeq L\mathbf{I}$   
 $(\Leftrightarrow L\mathbf{I} - \mathbf{f}''(\mathbf{x})$  is positive semidefinite  $\Leftrightarrow$  all eigenvalues of  $\mathbf{f}''(\mathbf{x})$  are  $\leq L$ )

# Optimal step length of steepest descent

- L-smooth:  $f(\mathbf{x}) \leq f(\mathbf{y}) + \mathbf{f}'(\mathbf{y})^T(\mathbf{x} - \mathbf{y}) + \frac{L}{2} \cdot \|\mathbf{x} - \mathbf{y}\|_2^2$ .
- Apply when  $g(= f)$  is L-smooth for  $\mathbf{y} = \mathbf{x}^{(t)}, \mathbf{x} = \mathbf{x}^{(t+1)}$ . Then,
$$\begin{aligned} g(\mathbf{x}^{(t+1)}) &= g\left(\mathbf{x}^{(t)} - \alpha^{(t)} \mathbf{g}'(\mathbf{x}^{(t)})\right) \\ &\leq g(\mathbf{x}^{(t)}) - \alpha^{(t)} \mathbf{g}'(\mathbf{x}^{(t)})^T \mathbf{g}'(\mathbf{x}^{(t)}) + \frac{L}{2} \alpha^{(t)2} \|\mathbf{g}'(\mathbf{x}^{(t)})\|_2^2 \\ &= \|\mathbf{g}'(\mathbf{x}^{(t)})\|_2^2 \left( \frac{g(\mathbf{x}^{(t)})}{\|\mathbf{g}'(\mathbf{x}^{(t)})\|_2^2} - \alpha^{(t)} + \frac{L}{2} \alpha^{(t)2} \right) \end{aligned}$$
- We minimize the right-hand expression using  $\alpha^{(t)} = \frac{1}{L}$ , and we have then
- $g(\mathbf{x}^{(t+1)}) \leq g(\mathbf{x}^{(t)}) - \frac{1}{2L} \|\mathbf{g}'(\mathbf{x}^{(t)})\|_2^2$

# Convergence results for steepest descent

- Let  $g$  be a twice differentiable convex function which is  $L$ -smooth with global minimum at  $\mathbf{x}^*$
- We consider the steepest descent algorithm with fixed step-size  $\alpha = \frac{1}{L}$ , starting vector  $\mathbf{x}^{(0)}$  and iterations  $\mathbf{x}^{(1)}, \mathbf{x}^{(2)}, \dots$
- Then,  $g(\mathbf{x}^{(t)}) - g(\mathbf{x}^*) \leq \frac{L}{2t} \|\mathbf{x}^{(0)} - \mathbf{x}^*\|_2^2$
- If  $g$  is  $m$ -strongly convex,  $g(\mathbf{x}^{(t)}) - g(\mathbf{x}^*) \leq \left(1 - \frac{m}{L}\right)^t (g(\mathbf{x}^{(0)}) - g(\mathbf{x}^*))$

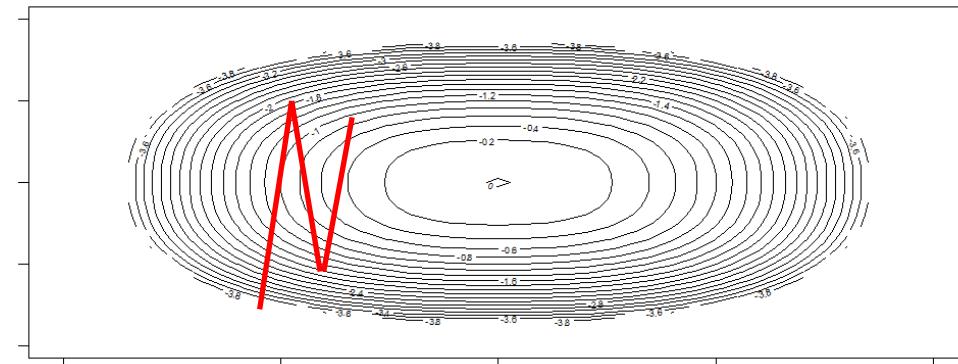
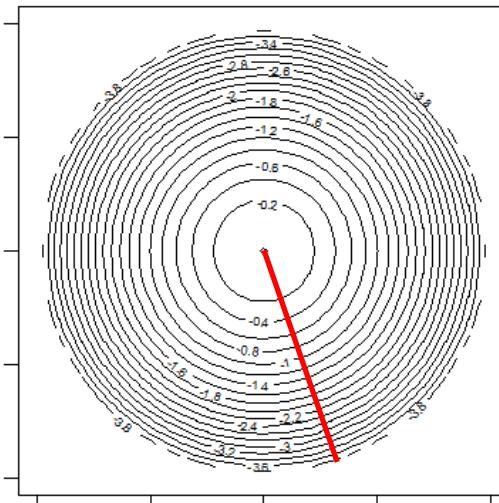
# Steepest ascent: idea for acceleration



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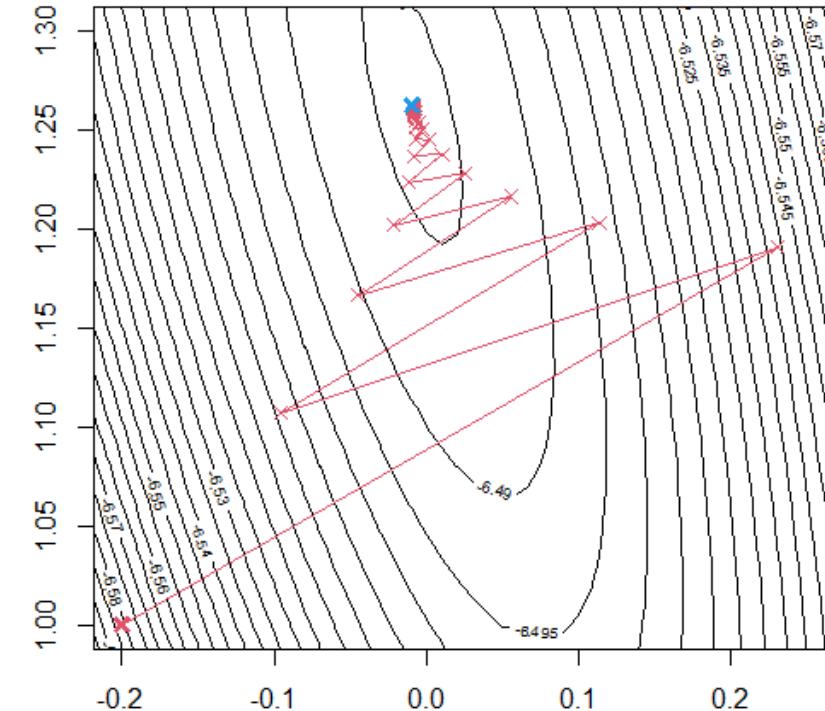


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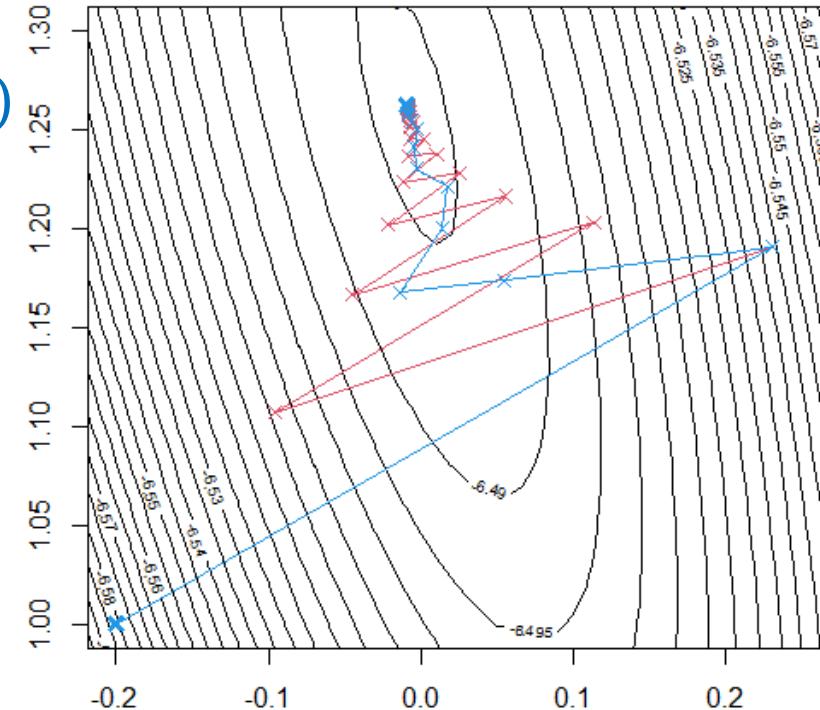
# Steepest ascent: idea for acceleration

- Example: ML computation for a two-parameter model with steepest ascent, with fixed  $\alpha^{(t)} = 0.667$  (no backtracking)
  - Zick-zack path is common and slows down convergence
  - Idea to reduce/avoid this issue: use information from last iteration about "momentum" of search path
  - Called: **Accelerated steepest ascent** (or steepest ascent with momentum)



# Accelerated steepest ascent: Polyak's momentum

- $\mathbf{x}^{(t+1)} = \mathbf{x}^{(t)} + \alpha^{(t)} \mathbf{g}'(\mathbf{x}^{(t)}) + \beta(\mathbf{x}^{(t)} - \mathbf{x}^{(t-1)})$
- Polyak=“gradient+momentum”
- Steepest ascent ( $\alpha^{(t)} = 0.667$ )
- with momentum ( $\beta = 0.35$ )
- Called also *heavy-ball method*
- Adding momentum reduces number of iterations from 31 to 21 in this example
- Works well in many situations
- Examples exist where Polyak’s method fails to converge



# Accelerated steepest ascent: Nesterov's momentum

- $\mathbf{x}^{(t+1)} = \mathbf{x}^{(t)} + \alpha^{(t)} \mathbf{g}'(\mathbf{x}^{(t)} + \beta(\mathbf{x}^{(t)} - \mathbf{x}^{(t-1)})) + \beta(\mathbf{x}^{(t)} - \mathbf{x}^{(t-1)})$
- Nesterov = “lookahead gradient + momentum”
- Ideally, this method has the capacity
  - to dampen oscillations and
  - to accelerate if the search path is in right direction
- Nesterov’s accelerated ascent has better convergence rate as steepest ascent

# Parametrisation of accelerated methods

- Polyak's accelerated steepest ascent

$$\mathbf{x}^{(t+1)} = \mathbf{x}^{(t)} + \alpha \mathbf{g}'(\mathbf{x}^{(t)}) + \beta (\mathbf{x}^{(t)} - \mathbf{x}^{(t-1)})$$

can be written also as

$$\mathbf{x}^{(t+1)} = \mathbf{x}^{(t)} + \alpha \mathbf{v}^{(t+1)}$$

$$\mathbf{v}^{(t+1)} = \beta \mathbf{v}^{(t)} + \mathbf{g}'(\mathbf{x}^{(t)})$$

- Nesterov's accelerated steepest ascent

$$\mathbf{x}^{(t+1)} = \mathbf{x}^{(t)} + \alpha \mathbf{g}'(\mathbf{x}^{(t)} + \beta (\mathbf{x}^{(t)} - \mathbf{x}^{(t-1)})) + \beta (\mathbf{x}^{(t)} - \mathbf{x}^{(t-1)})$$

can be written also as

$$\mathbf{x}^{(t+1)} = \mathbf{x}^{(t)} + \alpha \mathbf{v}^{(t+1)}$$

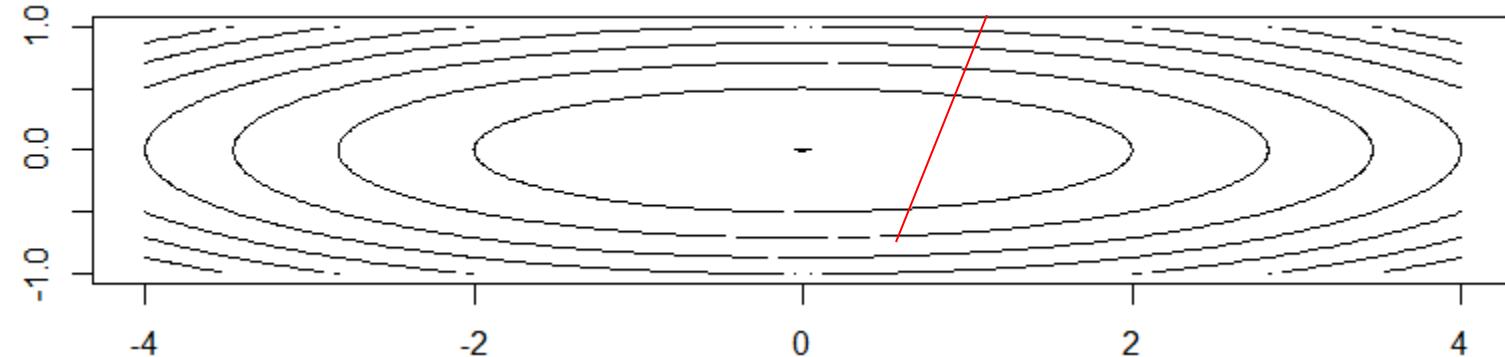
$$\mathbf{v}^{(t+1)} = \beta \mathbf{v}^{(t)} + \mathbf{g}'(\mathbf{x}^{(t)} + \alpha \beta \mathbf{v}^{(t)})$$

# Steepest ascent: optimal choice of step size

- $\mathbf{x}^{(t+1)} = \mathbf{x}^{(t)} + \alpha \mathbf{g}'(\mathbf{x}^{(t)})$
- Example:  
 $g(\mathbf{x}) = -\frac{1}{2}\mathbf{x}^T \mathbf{A}\mathbf{x} + \mathbf{b}^T \mathbf{x}$ ,  $\mathbf{A}$  symmetric  $p \times p$  and of full rank
- $\mathbf{g}'(\mathbf{x}) = \mathbf{b} - \mathbf{A}\mathbf{x}$
- To keep things simple (and to avoid a change of basis and some more linear algebra...), we use  $\mathbf{b} = \mathbf{0}$ ,  $\mathbf{A}$  =diagonal (i.e. eigenvalues in diagonal),  $p = 2$
- $\mathbf{A} = \begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{pmatrix}$ ,  $\mathbf{g}'(\mathbf{x}) = \begin{pmatrix} -\lambda_1 x_1 \\ -\lambda_2 x_2 \end{pmatrix}$ ,  $\lambda_1, \lambda_2 > 0$
- Then, steepest ascent is:
- $x_i^{(t+1)} = (1 - \alpha \lambda_i) x_i^{(t)} = (1 - \alpha \lambda_i)^{t+1} x_i^{(0)}$

# Steepest ascent: optimal choice of step size

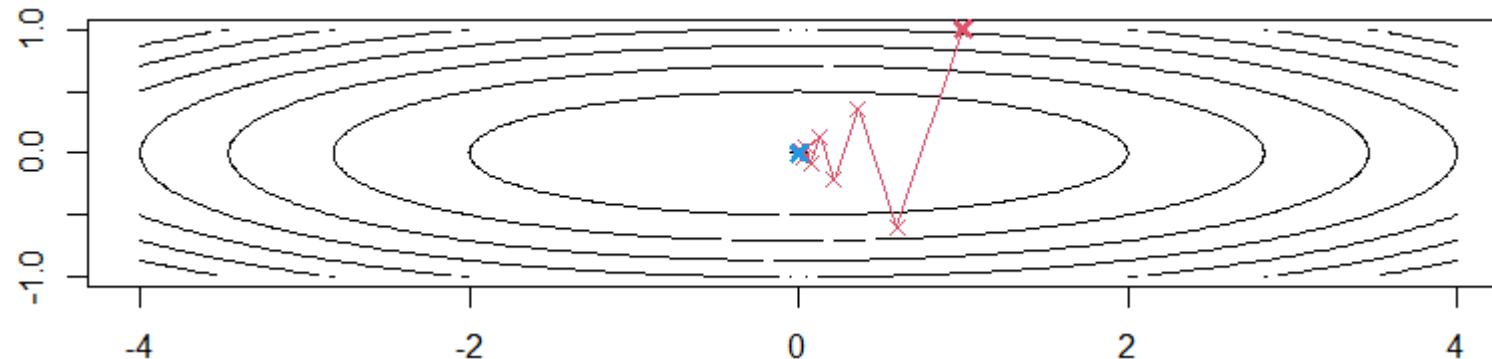
- $\mathbf{x}^{(t+1)} = \mathbf{x}^{(t)} + \alpha \mathbf{g}'(\mathbf{x}^{(t)})$
- Example:  $g(\mathbf{x}) = -\frac{1}{2} \mathbf{x}^T \begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{pmatrix} \mathbf{x}$ ,  $\mathbf{g}'(\mathbf{x}) = \begin{pmatrix} -\lambda_1 x_1 \\ -\lambda_2 x_2 \end{pmatrix}$ ,  $\mathbf{x}^{(0)} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$
- Steepest ascent:  $x_1^{(t+1)} = (1 - \alpha \lambda_1)^{t+1}, x_2^{(t+1)} = (1 - \alpha \lambda_2)^{t+1}$
- For  $\lambda_1 = \frac{1}{2}, \lambda_2 = 2$ :



- Fastest convergence attained if  $\alpha$  such that  $\rho = \max\{|1 - \alpha \lambda_1|, |1 - \alpha \lambda_2|\}$  is as small as possible

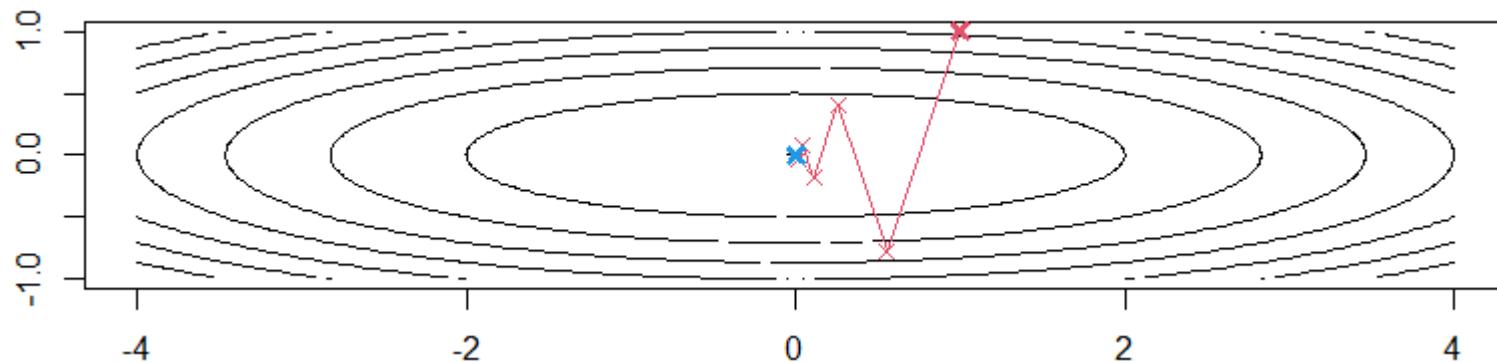
# Steepest ascent: optimal choice of step size

- Steepest ascent:  $x_1^{(t+1)} = (1 - \alpha\lambda_1)^{t+1}, x_2^{(t+1)} = (1 - \alpha\lambda_2)^{t+1}$
- Fastest convergence attained if  $\alpha$  such that  $\rho = \max\{|1 - \alpha\lambda_1|, |1 - \alpha\lambda_2|\}$  is as small as possible
- Fulfilled for  $\alpha = \frac{2}{\lambda_1 + \lambda_2}$  and then  $\rho = \frac{\kappa-1}{\kappa+1}$  with  $\kappa = \lambda_2/\lambda_1$
- $\rho$  is convergence rate;  $\kappa$  is condition number
- For example, with  $\lambda_1 = \frac{1}{2}, \lambda_2 = 2$ :  $\rho = \frac{3}{5}, \alpha = \frac{4}{5}$ .



# Accelerated steepest ascent: choice of hyperparameters

- Steepest ascent: convergence rate  $\rho = \frac{\kappa-1}{\kappa+1}$  with  $\kappa = \frac{\lambda_{max}}{\lambda_{min}}$
- Accelerated steepest ascent:
  - Best convergence rate:  $\rho = \left(\frac{\sqrt{\kappa}-1}{\sqrt{\kappa}+1}\right)$
  - Optimal step size:  $\alpha = \frac{(1+\rho)^2}{\lambda_{max}} = \frac{(1-\rho)^2}{\lambda_{min}}$
  - Optimal momentum:  $\beta = \rho^2$
- For example, with  
 $\lambda_1 = \frac{1}{2}, \lambda_2 = 2:$   
 $\rho = \frac{1}{3}, \alpha = \frac{8}{9}, \beta = \frac{1}{9}.$



# (Accelerated) steepest ascent: convergence

- Convergence rate for  $\kappa = \frac{\lambda_{max}}{\lambda_{min}}$ :
  - Steepest ascent:  $\rho = \frac{\kappa-1}{\kappa+1}$
  - Accelerated steepest ascent:  $\rho = \left(\frac{\sqrt{\kappa}-1}{\sqrt{\kappa}+1}\right)$
- $\lim_{t \rightarrow \infty} \|\mathbf{x}^{(t+1)} - \mathbf{x}^*\| / \|\mathbf{x}^{(t)} - \mathbf{x}^*\|^q = \rho$ 
  - convergence order; here  $q = 1$**
  - convergence rate**
- Example  $\kappa = 100$  (“ill-conditioned”):
  - $\frac{\kappa-1}{\kappa+1} = \frac{99}{101}; \left(\frac{\kappa-1}{\kappa+1}\right)^t = 1, 0.98, \dots, 0.82, \dots, 0.14, \dots$
  - $\frac{\sqrt{\kappa}-1}{\sqrt{\kappa}+1} = \frac{9}{11}; \left(\frac{\sqrt{\kappa}-1}{\sqrt{\kappa}+1}\right)^t = 1, 0.82, \dots, 0.13, \dots, 1.9 \cdot 10^{-9}, \dots$

# Today's schedule

- Analytical optimisation
- Iterative optimisation
  - Bi-section method (univariate optimisation)
  - Convergence speed and stopping criteria
  - Newton
  - Steepest ascent
  - Accelerated steepest ascent
  - Quasi-Newton

# Quasi-Newton

- Steepest ascent and Newton method have iteration

$$\boldsymbol{x}^{(t+1)} = \boldsymbol{x}^{(t)} - (\boldsymbol{M}^{(t)})^{-1} \boldsymbol{g}'(\boldsymbol{x}^{(t)})$$

with  $\boldsymbol{M}^{(t)} = \boldsymbol{g}''(\boldsymbol{x}^{(t)})$  for the Newton method and

with  $(\boldsymbol{M}^{(t)})^{-1} = -\alpha_t \boldsymbol{I}$  for the steepest ascent method

- A disadvantage of Newton is the need to calculate the Hessian  $\boldsymbol{g}''(\boldsymbol{x}^{(t)})$  in each iteration
- A disadvantage of steepest ascent is that no information about the curvature is used
- We can monitor the computed gradients  $\boldsymbol{g}'(\boldsymbol{x}^{(t)})$  and their change gives information about the curvature of  $g$

# Quasi-Newton

- Steepest ascent and Newton method have iteration

$$\boldsymbol{x}^{(t+1)} = \boldsymbol{x}^{(t)} - (\boldsymbol{M}^{(t)})^{-1} \boldsymbol{g}'(\boldsymbol{x}^{(t)})$$

- Newton ( $\boldsymbol{M}^{(t)} = \boldsymbol{g}''(\boldsymbol{x}^{(t)})$ ) was motivated with the multidimensional Taylor expansion

$$\boldsymbol{g}'(\boldsymbol{x}^*) \approx \boldsymbol{g}'(\boldsymbol{x}^{(t)}) + \boldsymbol{g}''(\boldsymbol{x}^{(t)}) (\boldsymbol{x}^* - \boldsymbol{x}^{(t)})$$

or

$$\boldsymbol{g}'(\boldsymbol{x}^*) - \boldsymbol{g}'(\boldsymbol{x}^{(t)}) \approx \boldsymbol{g}''(\boldsymbol{x}^{(t)}) (\boldsymbol{x}^* - \boldsymbol{x}^{(t)})$$

- We want to use approximations  $\boldsymbol{M}^{(t+1)}$  to  $\boldsymbol{g}''(\boldsymbol{x}^{(t)})$  which fulfil this relation when  $\boldsymbol{x}^*$  is replaced by  $\boldsymbol{x}^{(t+1)}$ :

$$\boldsymbol{g}'(\boldsymbol{x}^{(t+1)}) - \boldsymbol{g}'(\boldsymbol{x}^{(t)}) = \boldsymbol{M}^{(t+1)} (\boldsymbol{x}^{(t+1)} - \boldsymbol{x}^{(t)})$$

- This condition is called secant condition
- There are multiple solutions to the secant condition

# Quasi-Newton

- Steepest ascent and Newton method have iteration

$$\boldsymbol{x}^{(t+1)} = \boldsymbol{x}^{(t)} - (\boldsymbol{M}^{(t)})^{-1} \boldsymbol{g}'(\boldsymbol{x}^{(t)})$$

- Secant condition:

$$\boldsymbol{g}'(\boldsymbol{x}^{(t+1)}) - \boldsymbol{g}'(\boldsymbol{x}^{(t)}) = \boldsymbol{M}^{(t+1)}(\boldsymbol{x}^{(t+1)} - \boldsymbol{x}^{(t)})$$

- Or, with  $\boldsymbol{y}^{(t)} = \boldsymbol{g}'(\boldsymbol{x}^{(t+1)}) - \boldsymbol{g}'(\boldsymbol{x}^{(t)})$  and  $\boldsymbol{z}^{(t)} = \boldsymbol{x}^{(t+1)} - \boldsymbol{x}^{(t)}$ :

$$\boldsymbol{y}^{(t)} = \boldsymbol{M}^{(t+1)} \boldsymbol{z}^{(t)}$$

- Suggestion from Broyden, Fletcher, Goldfarb, and Shanno (BFGS; 4 publications in 1970) fulfilling secant condition:

$$\boldsymbol{M}^{(t+1)} = \boldsymbol{M}^{(t)} - \frac{\boldsymbol{M}^{(t)} \boldsymbol{z}^{(t)} (\boldsymbol{M}^{(t)} \boldsymbol{z}^{(t)})^T}{\boldsymbol{z}^{(t)T} \boldsymbol{M}^{(t)} \boldsymbol{z}^{(t)}} + \frac{\boldsymbol{y}^{(t)} \boldsymbol{y}^{(t)T}}{\boldsymbol{y}^{(t)T} \boldsymbol{z}^{(t)}}$$

# Quasi-Newton

- The BFGS (quasi-Newton) method has iteration

$$\boldsymbol{x}^{(t+1)} = \boldsymbol{x}^{(t)} - (\boldsymbol{M}^{(t)})^{-1} \boldsymbol{g}'(\boldsymbol{x}^{(t)})$$

and

$$\boldsymbol{M}^{(t+1)} = \boldsymbol{M}^{(t)} - \frac{\boldsymbol{M}^{(t)} \mathbf{z}^{(t)} (\boldsymbol{M}^{(t)} \mathbf{z}^{(t)})^T}{\mathbf{z}^{(t)T} \boldsymbol{M}^{(t)} \mathbf{z}^{(t)}} + \frac{\mathbf{y}^{(t)} \mathbf{y}^{(t)T}}{\mathbf{y}^{(t)T} \mathbf{z}^{(t)}}$$

- Ascent is not ensured but backtracking (stepsize-halving) can be used as for steepest ascent to ensure it:

$$\boldsymbol{x}^{(t+1)} = \boldsymbol{x}^{(t)} - \alpha^{(t)} (\boldsymbol{M}^{(t)})^{-1} \boldsymbol{g}'(\boldsymbol{x}^{(t)})$$

- The R function `optim` includes the quasi-Newton BFGS
- Convergence of quasi-Newton methods are faster than linear but slower than quadratic (some assumptions necessary; see e.g. Nocedal and Wright, 2006, Theorem 3.7)

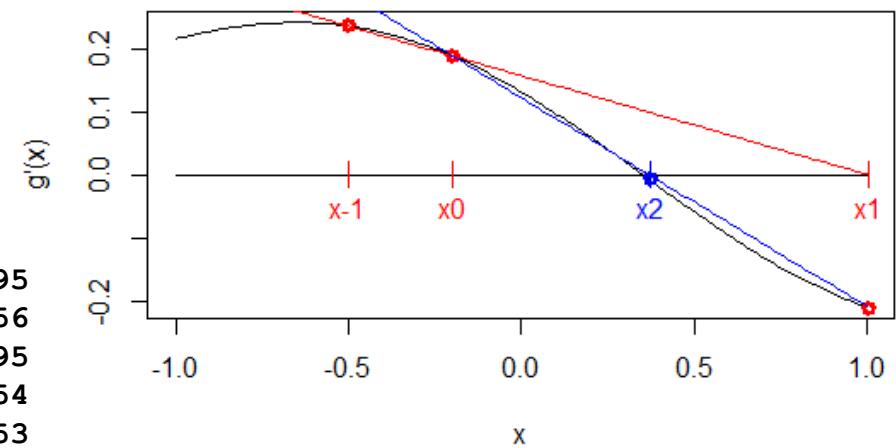
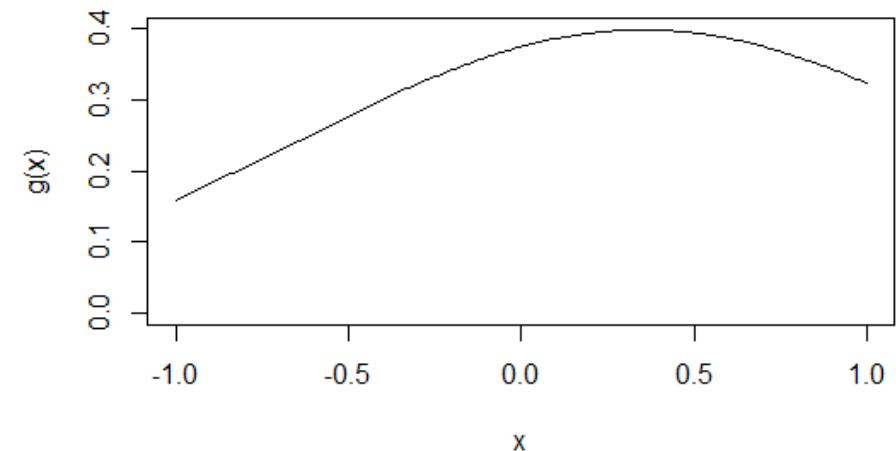
# Univariate secant method

- $x^{(t+1)} = x^{(t)} - g'(x^{(t)}) \frac{x^{(t)} - x^{(t-1)}}{g'(x^{(t)}) - g'(x^{(t-1)})}$
- Start with  $x^{(0)}$  and  $x^{(-1)}$
- Secant through  $x^{(0)}$  and  $x^{(-1)}$  determines  $x^{(1)}$
- Secant through  $x^{(1)}$  and  $x^{(0)}$  determines  $x^{(2)}$
- ...
- until stopping crit. fulfilled

```

x0 -0.2
x1 1.006995
x2 0.371656
x3 0.349095
x4 0.353554
x5 0.353553
x6 0.353553
STOP

```



# Convergence order for deterministic algorithms

- Recall: Convergence order and convergence rate

$$\frac{\|\boldsymbol{x}^{(t+1)} - \boldsymbol{x}^*\|}{\|\boldsymbol{x}^{(t)} - \boldsymbol{x}^*\|^q} \rightarrow c \text{ (for } t \rightarrow \infty)$$

- $q$  is convergence order ( $q = 1, 0 < c < 1$  linear;  $q = 2, c > 0$  quadratic)
- $c$  is convergence rate
- Under certain assumption, we have following orders:

Uni-dimensional	Bisection order = roughly 1*		Secant order = $(1 + \sqrt{5})/2$	Newton order = 2
Multi-dimensional		Steepest ascent order = 1	Quasi-Newton order > 1**	Newton order = 2

\*strictly, the above criterion cannot be proven for bisection

\*\*criterion above fulfilled for  $q = 1$  and  $c = 0$ ; “superlinear”

# Convergence speed for an example function

- The convergence of BFGS and Newton can be extremely fast in praxis compared to steepest ascent/descent
- Example from Nocedal and Wright (2006), chapter 6: Rosenbrock function  $g(x) = 100(x_2 - x_1^2)^2 + (1 - x_1)^2$ , starting point  $(-1.2, 1)$ , optimum at  $(1,1)$ .

#iterations until error  $< 10^{-5}$ :

- |                    |      |
|--------------------|------|
| • Steepest descent | 5264 |
| • BFGS             | 34   |
| • Newton           | 21   |

# Assignments

- Topic 1: March 12 until March 31\*
- Topic 2: March 12 until March 31 (peer assessment until April 14)
- Topic 3: April 1 until April 14\*
- Topic 4: April 15 until April 28 (peer assessment until May 14)
- Topic 5: April 29 until May 14\*
- Topic 6: May 16 until June 7\*
- Topic 7: May 16 until June 7 (peer assessment until June 30)

\*teacher assessment

- Second chance for Topic 1-7: until **September 30 (no extension!)**